



LHC Open Network Environment LHCONE

Artur Barczyk California Institute of Technology 11th Annual Global LambdaGrid Workshop Rio de Janeiro, September 13th, 2011





INTRODUCTION

A bit of background



2000 km



WLCG in brief: •1 Tier-0 (CERN) •11 Tiers-1s; 3 continents •164 Tier-2s; 5 (6) continents Plus O(300) Tier-3s worldwide

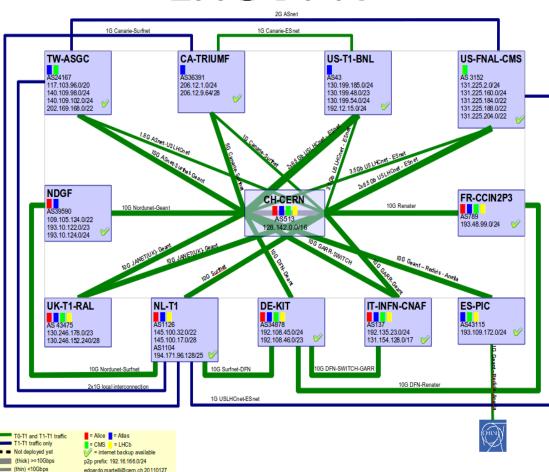
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The LHCOPN – Serving Tier0 and Tier1 sites



- Dedicated network resources for Tier0 and Tier1 data movement
- 130 Gbps total Tier0-Tier1 capacity
- Simple architecture
 - Point-to-point Layer 2 circuits
 - Flexible and scalable topology
- Grew organically
 - From star to partial mesh
 - Open to technology choices
 - have to satisfy requirements
- Federated governance model
 - Coordination between stakeholders
 - No single administrative body required



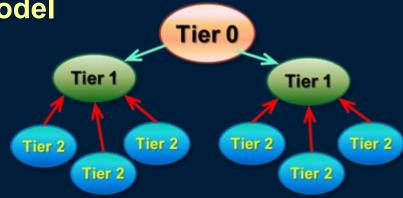
LHC PN

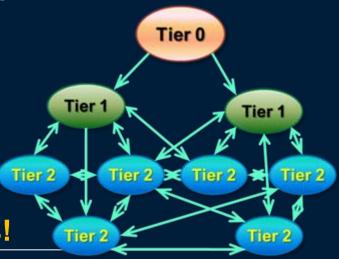


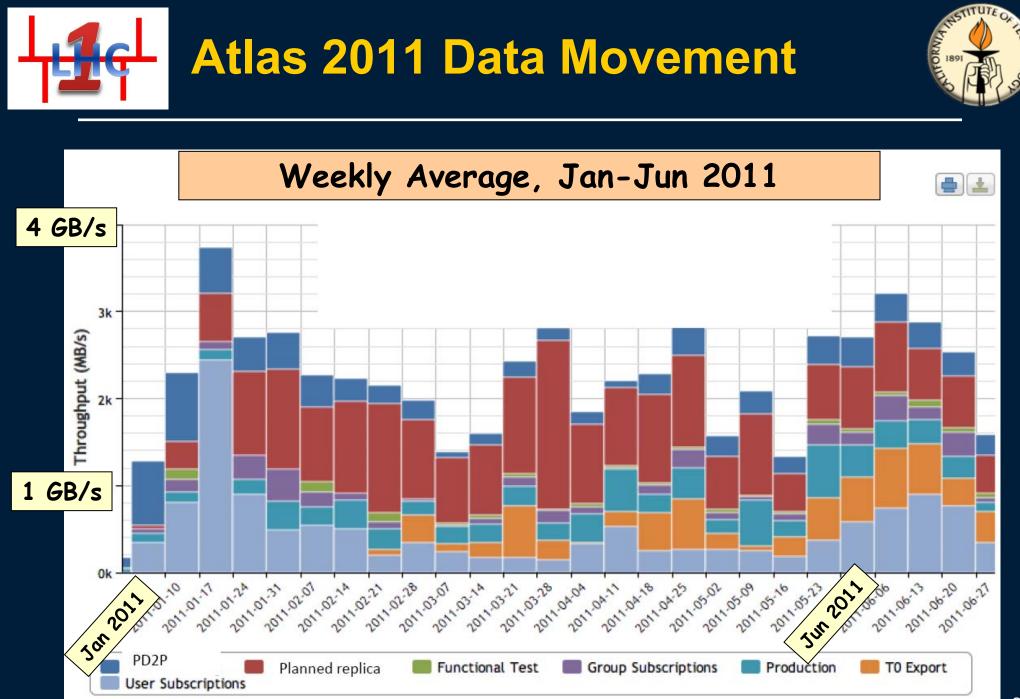
Moving to New Data Models



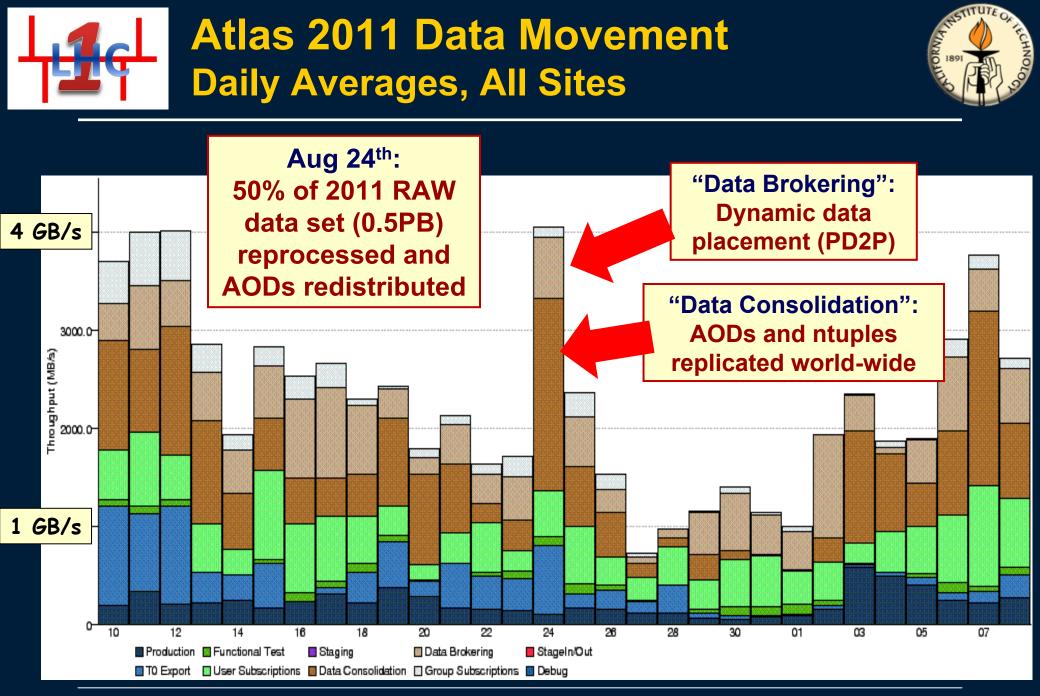
- Moving away from the strict MONARC model
 - Gradually progressing since 2010
- 3 recurring themes:
 - Flat(ter) hierarchy: Any site can use any other site as source of data
 - Dynamic data caching: Analysis sites
 will pull datasets from other sites
 "on demand", including from Tier2s in other regions
 - Possibly in combination with strategic pre-placement of data sets
 - Remote data access: jobs executing locally, using data cached at a remote site in quasi-real time
 - Possibly in combination with local caching
- Variations by experiment
- But: LHCONE connects only Tier0 and Tier1s!







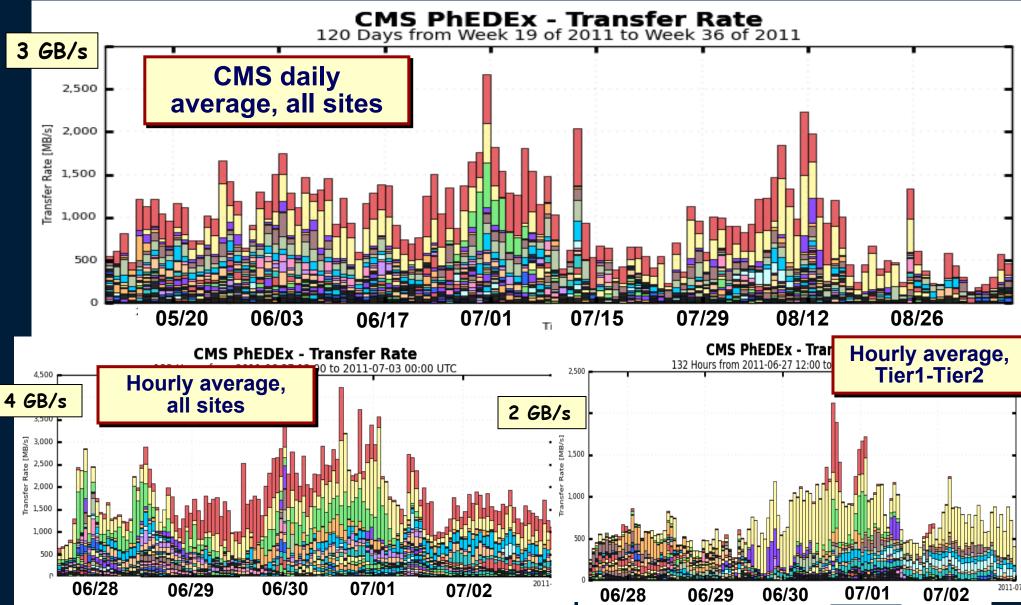
CHNOLOC





CMS Data Movements (All Sites, Tier1-Tier2)









LHCONE

HTTP://LHCONE.NET

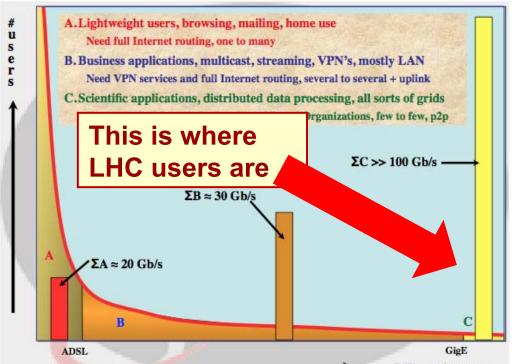
The why, what, how...



Motivation for LHCONE



- LHC data movements to/from Tier2 and Tier3 sites generate heavy flows in the R&E General Purpose Networks
 - Possible negative impact on other users
- New LHC computing models;
 more network reliance
- Integration with LHC computing models and operations
- Main target benefits for users:
 - Predictability in end-to-end data movement
- Main benefits for networks:
 - Avoid negative impact on non-LHC users



Cees de Laat; http://ext.delaat.net/talks/cdl-2005-02-13.pdf

Capacity planning and traffic engineering based on user requirements

Requirements summary (from the LHC experiments)



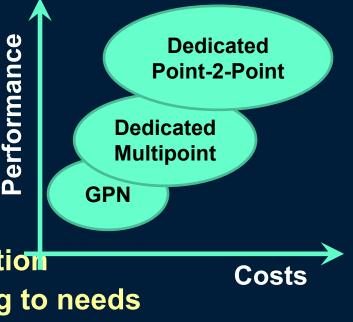
- Bandwidth:
 - Ranging from 1 Gbps (Minimal site) to 5-10Gbps (Nominal) to N x 10 Gbps (Leadership)
 - No need for full-mesh @ full-rate, but several full-rate connections between Leadership sites
 - Scalability is important,
 - sites are expected to migrate Minimal \rightarrow Nominal \rightarrow Leadership
 - Bandwidth growth: Minimal = 2x/yr, Nominal&Leadership = 2x/2yr
- Connectivity:
 - Facilitate good connectivity to so far (network-wise) under-served sites
- Flexibility:
 - Should be able to include or remove sites at any time
- Budget Considerations:
 - Costs have to be understood, solution needs to be affordable

"Bos-Fisk" requirements paper available at http://lhcone.net





- So far, T1-T2, T2-T2, and T3 data movements have been using General Purpose Network infrastructure
 - Shared resources (with other science fields)
 - Mostly best effort service
- Increased reliance on network performance → need more than best effort
 - Separate large LHC data flows from routed GPN
- Collaboration on global scale, diverse environment, many parties
 - Solution to be Open, Neutral and Diverse
 - Agility and Expandability
 - Scalable in bandwidth, extent and scope
- Allow to choose the most cost effective solution
- Organic activity, growing over time according to needs





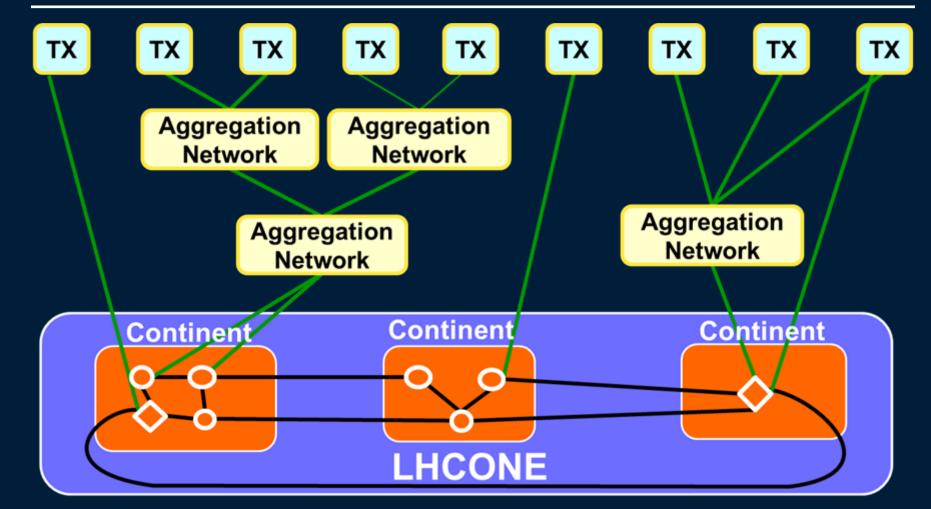
LHCONE Architecture



- Builds on the Hybrid network infrastructures and Open Exchanges
 - To build a global unified service platform for the LHC community
- LHCONE's architecture incorporates the following building blocks
 - Single node Exchange Points
 - Continental / regional Distributed Exchanges
 - Interconnect Circuits between exchange points
 - Likely by allocated bandwidth on various (possibly shared) links to form LHCONE
- Access method to LHCONE is chosen by the end-site, alternatives may include
 - Dynamic circuits
 - Fixed lightpaths
 - Connectivity at Layer 3, where/as appropriate
- We envisage that many of the Tier-1/2/3s may connect to LHCONE through aggregation networks

High-level Architecture, Example





O Single node Exchange Point **O** Distributed Exchange

LHCONE Network Services Offered to Tier1s, Tier2s and Tier3s



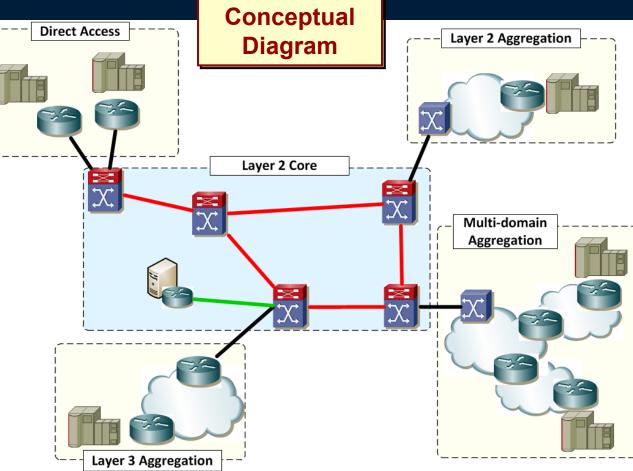
- Shared Layer 2 domains (private VLAN broadcast domains)
 - IPv4 and IPv6 addresses on shared layer 2 domain including all connectors
 - Private shared layer 2 domains for groups of connectors
 - Layer 3 routing is up to the connectors
 - A Route Server per continent is planned to be available
- Point-to-point layer 2 connections
 - VLANS without bandwidth guarantees between pairs of connectors
- Lightpath / dynamic circuits with bandwidth guarantees
 - Lightpaths can be set up between pairs of connectors
 - Circuit management: DICE IDC & GLIF Fenius now, OGF NSI when ready
- Monitoring: perfSONAR archive now, OGF NMC based when ready
 - Presented statistics: current and historical bandwidth utilization, and link availability statistics for any past period of time
- This list of services is a starting point and not necessarily exclusive
- LHCONE does not preclude continued use of the general R&E network infrastructure by the Tier1s, Tier2s and Tier3s - where appropriate



Multipoint service: Switched Core, Routed Edge



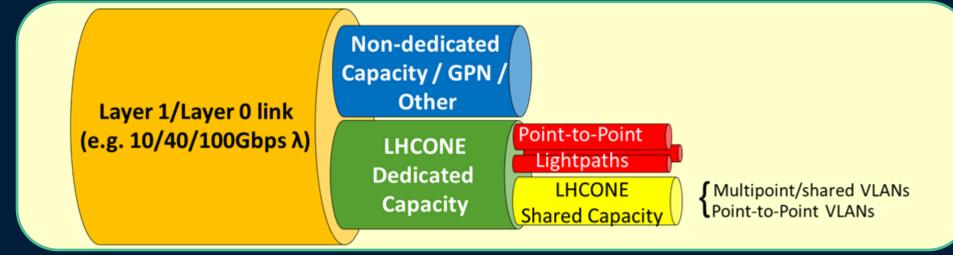
- Following "switch where you can, route where you must"
- LHCONE Layer 2 Core interconnects end-sites, possibly through aggregation networks
- At Layer 2: Tree topology, STP enabled to guard against misconfigurations
- Two VLANs implemented for resiliency and use of multiple paths
- Route Servers:
 Simplified Control
 Plane connectivity







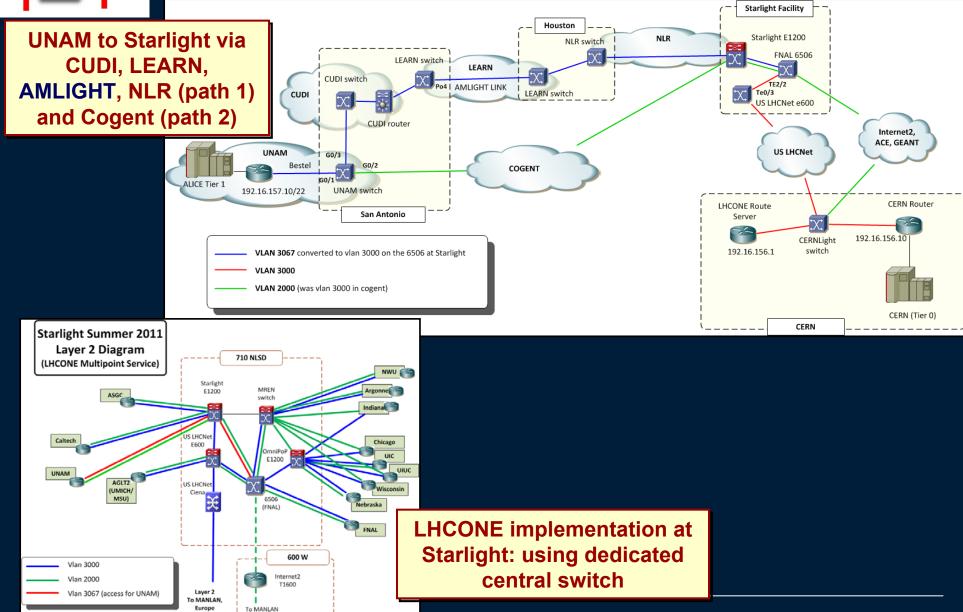
- LHCONE concept builds on traffic separation between LHC high impact flows, and non-LHC traffic
 - Avoid negative impact on other research traffic
 - Enable high-performance LHC data movement
- Core: Services to use resources allocated to LHCONE



- Pilot implementation of multipoint service will use non-dedicated resources
 - but need to be careful about evaluation metrics

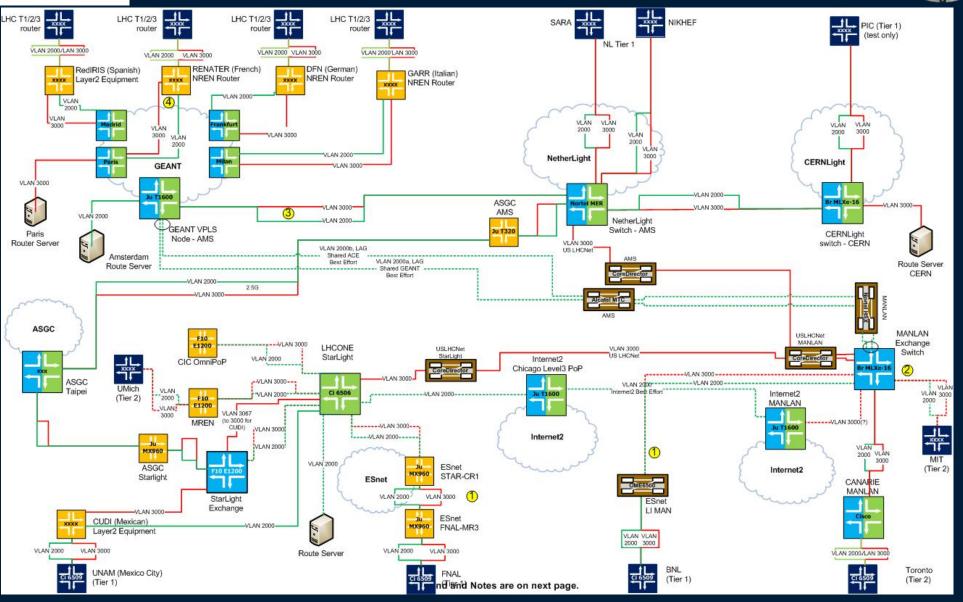
Some Implementation Examples





(incl. CERN)

Device-level Diagram (Current) [Thanks to Bill Johnston/ESnet]



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OUTLOOK BEYOND PILOT IMPLEMENTATION

Possible Future Directions





- Loop avoidance at Layer 2 poses constraints on the topology
- Efficient use of multiple paths, e.g. transatlantic
 - One VLAN per path does not scale well it's a temporary solution
- Several approaches can be thought of
 - TRILL or SPB: Very interesting concept, providing multipath at Layer2
 - Being developed for data centers; applicable to WAN?
 - Proprietary multipath implementations (e.g. Cisco FastPath)?
 - Would require same-vendor equipment at all exchange points
 - OpenFlow with customized controller software?
 - Support at future GOLE implementations?
 - Maturity in production environment?



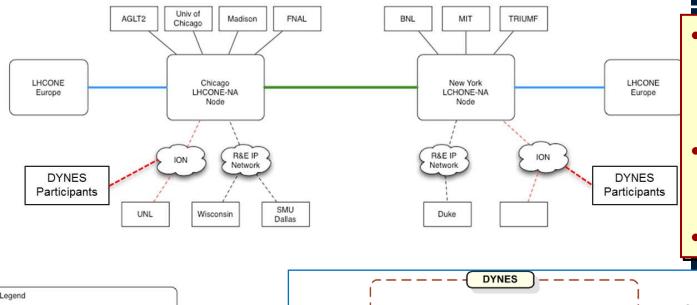
Point-to-point service



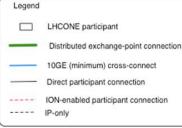
- Static or dynamic Lightpaths
- Interconnecting end-site's or aggregation networks' border routers
- Advanced users/sites: Layer 2 connections between end-systems
- Dynamic circuits still need buy-in from the user community
 - LHC computing is a global system, needs a global solution
 - Projects like DYNES start with national footprint
 - Projects (past and current) within the LHC community
 - LambdaStation, Terapaths, StorNet, ESCPS
- The LHC computing and data models changes the role of the network
 - "Making it work" was main priority in the past
 - "Network is not a problem"
 - Optimization of performance and resource utilization is addressed now
 - "Network is WLCGs most reliable resource"
- Standardization (OGF) is important for wide-scale adoption

Dynamic Lighpaths DYNES + LHCONE

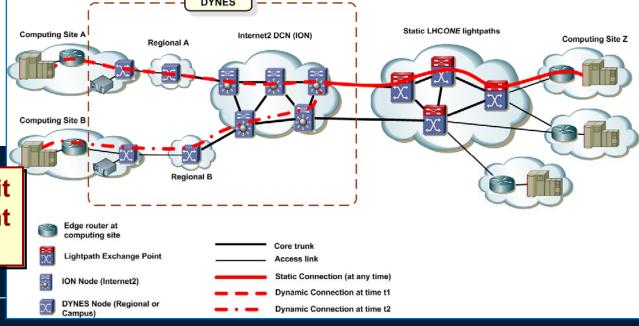


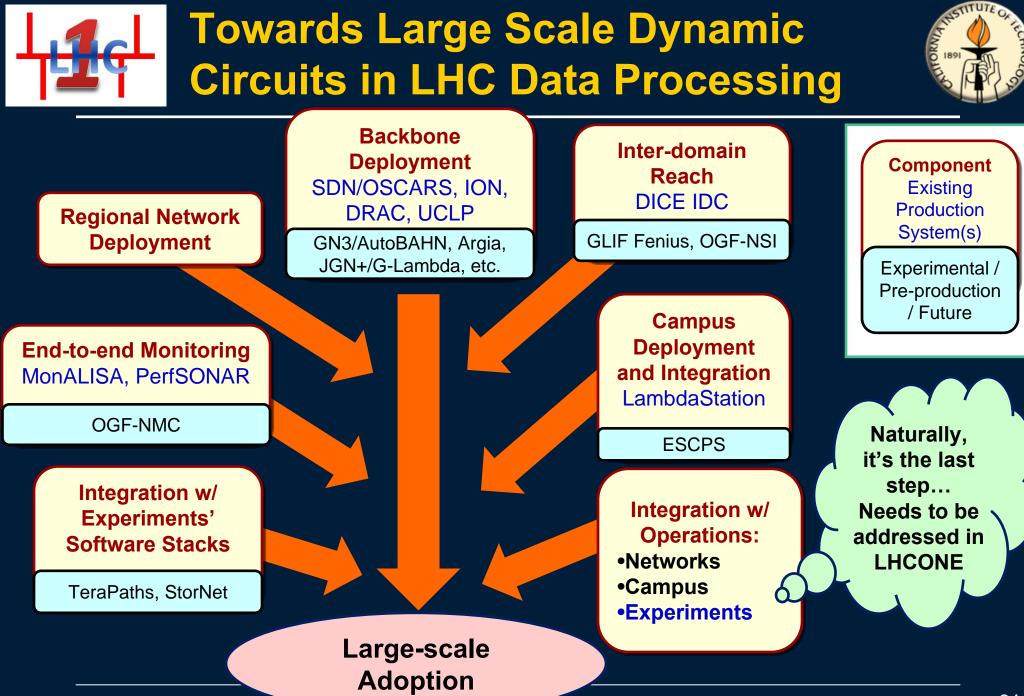


- DYNES Participants can dynamically connect to Exchange Points via Internet2 ION Service
- Dynamic Circuits through and beyond the exchange point?
- Static tail?



 Hybrid dynamic circuit and IP routed segment model?
 Edge router at computing site
 Lightpath Exchange Point









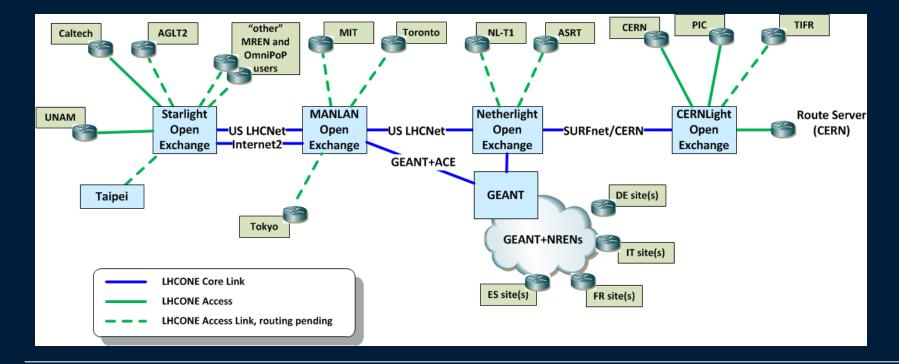
LHCONE AND GLIF



LHCONE and GLIF



- LHCONE today is present at 4 GOLEs:
 - Starlight, MANLAN, Netherlight, CERNLight
- Will grow and potentially use other GLIF resources
 - GOLEs in South America, Asia, Africa
- Strong mutual interest, collaborative effort





Is GLIF important to LHCONE? And if so... why?



- LHCONE is open (participation), neutral (policy) and diverse (technology and scope)
- LHCONE is designed as a global-scale overlay on existing open exchanges, with LHC specific policy
 - This policy does not imply changes to exchange point policies
- LHCONE constructs production services using GLIF and other resources
- GLIF is...
 - "...an international virtual organisation that promotes the paradigm of lambda networking"
 - Lightpaths as enabling technology for LHC high-throughput data movement
 - Enabling predictable end-to-end transfer latency
 - "...interested in developing application-empowered networks, in which the networks themselves are schedulable Grid resources"
 - LHCONE: Empowering the (LHC) user community





- LHCONE is a user-driven activity on a global scale
- The GLIF approach empowers the LHC computing community together with the R&E networking partners to construct services customized to its needs
 - No "one-size fits all" services
 - No need for centralized funding (Open ≠ Free) and governance
 - Often encountered situation in global science projects
- The administratively independent but coordinated resources in GLIF are key enablers for a flexible yet powerful solution on a global scale
 GLIF is unique in this respect
- The collaboration between LHCONE and GLIF partners could be a model for current and future global science projects



Quo Vadis?



- LHCONE sparked discussions within GLIF on policies, meaning of "open", governance, ...
- GLIF is a perfect match for LHCONE, last but not least thanks to the open nature of collaboration
 - But that was easy, HEP is a "special" community
- LHCONE targets production grade services, which require support in several domains:
 - Technical
 - Does the Facility provide the technologies for a global scale infrastructure?
 - Deployment of new technologies, provided by or compatible with GLIF resources?
 - Operational
 - Do resources provide interfaces for integrated operation on global scale?
 - Policy
 - Can the LHC community rely on the availability of resources (e.g. access to "any" GOLE? Do we need "any"?)



Summary (I)



- LHCONE is a robust and scalable solution for a global system serving LHC's Tier1, Tier2 and Tier3 sites' needs
 - Fits the new computing models
 - Based on a switched core with routed edge architecture
 - IP routing is implemented at the end-sites
- Core consists of sufficient number of strategically placed Open
 Exchange Points interconnected by properly sized trunks
 - Scaling rapidly with time as in requirements document
- Initial deployment to use predominantly static configuration (shared VLAN & Lightpaths),
 - later predominantly using dynamic resource allocation
- Pilot implementation interconnecting an initial set of sites has started
 - Organic growth



Summary (II)



- LHCONE is an overlay on existing open exchanges
 - With LHC specific policy
- Some resources are/will be dedicated
- It will grow organically from the pilot implementation
- Starting with the multipoint service addressing connectivity and traffic separation, building out to use of dedicated lightpaths
- Building on GLIF resources, LHCONE is an open, neutral and diverse solution for the LHC networking needs
 - On global scale
- LHCONE could be a model for other large-scale scientific and research collaborations





THANK YOU!

http://lhcone.net

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