



PHOSPHORUS

Phosphorus Project

Lambda User Controlled Infrastructure For European Research

HARMONY SYSTEM OVERVIEW

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Seattle, WA, USA, October 1, 2008



- Introduction
- Harmony architecture
- Harmony AAI
 - Authentication (AuthN)
 - Authorization (AuthZ)
- Harmony service interface
- Harmony interoperability

Phosphorus project



What: 6th FP project in the area “*Research networking test-beds*”
5.1 M€ (\$7.2M) EC contribution, 6.9 M€ (\$9.7M) budget
20 partners, 814 Person Months

When: 1st October 2006 – 30th March 2009 (30 months)

More: <http://www.ist-phosphorus.eu>

Project Vision and Mission

- The project addresses some of the key technical challenges in enabling on-demand e2e network services across multiple, heterogeneous domains
- Phosphorus has demonstrated solutions and functionalities across a test-bed involving European NRENs, GÉANT2, Cross Border Dark Fibre and GLIF



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Harmony system



- WP1 system was presented at the OGF23 (Barcelona, May 2008) as **Harmony** system (new branding name)
- **What is Harmony?**
 - It is an inter/multi-domain path provisioning architecture/system where both Users and Grid applications can book in advance paths and network resources over heterogeneous domains
- **Which objective?**
 - The objective is to enable users and applications to make dynamic, adaptive and optimized use of heterogeneous network infrastructures connecting various high-end resources

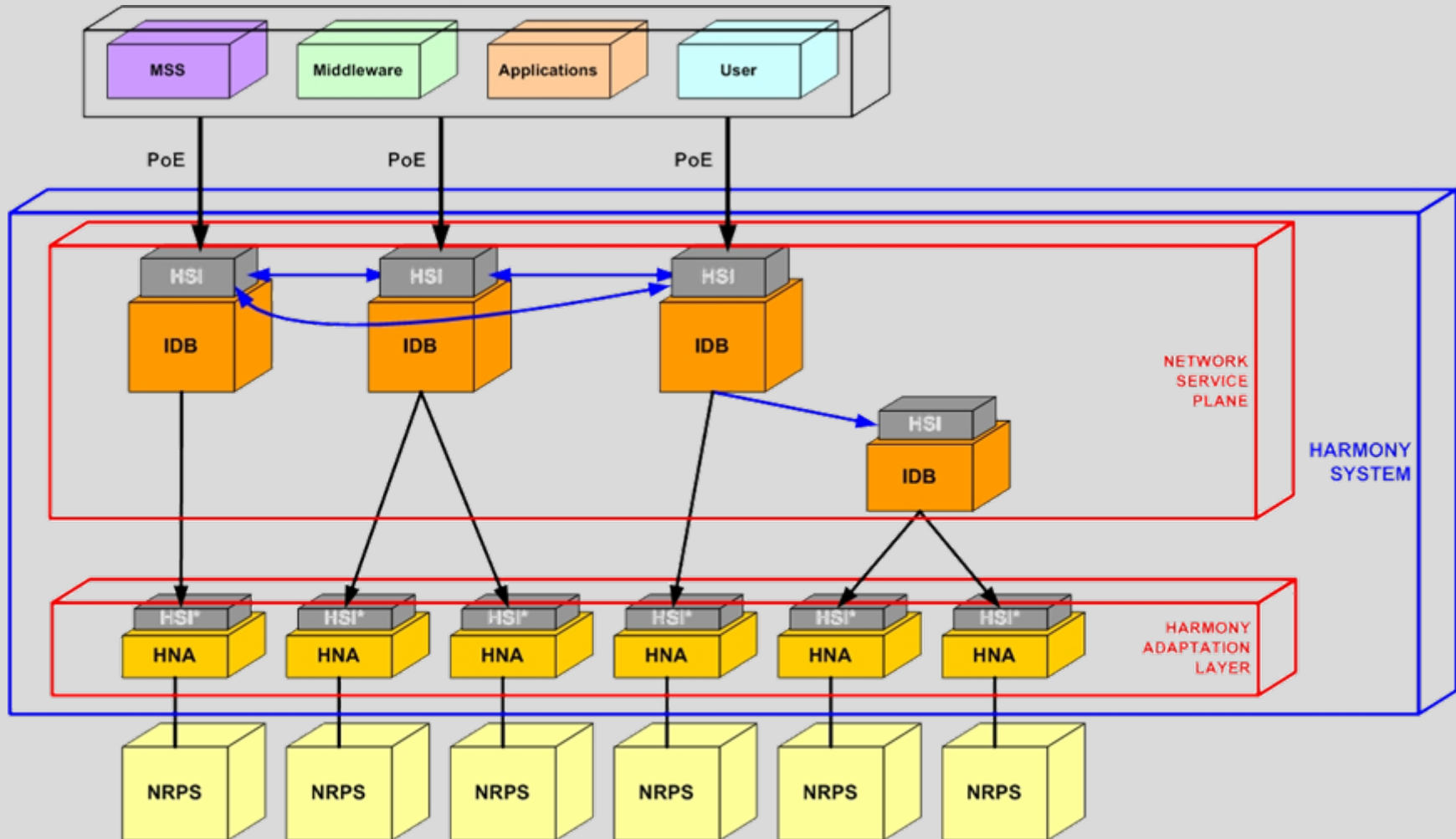


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Harmony architecture (I)



Legend:

HSI: Harmony Service Interface
 HSI*: Harmony Service Interface (limited services)
 IDB: Inter-Domain Broker
 PoE: Point of Entry (middleware, administration client)

HNA: Harmony NRPS Adapter
 NSP: Network Service Plane
 NRPS: Network Resource Provisioning System

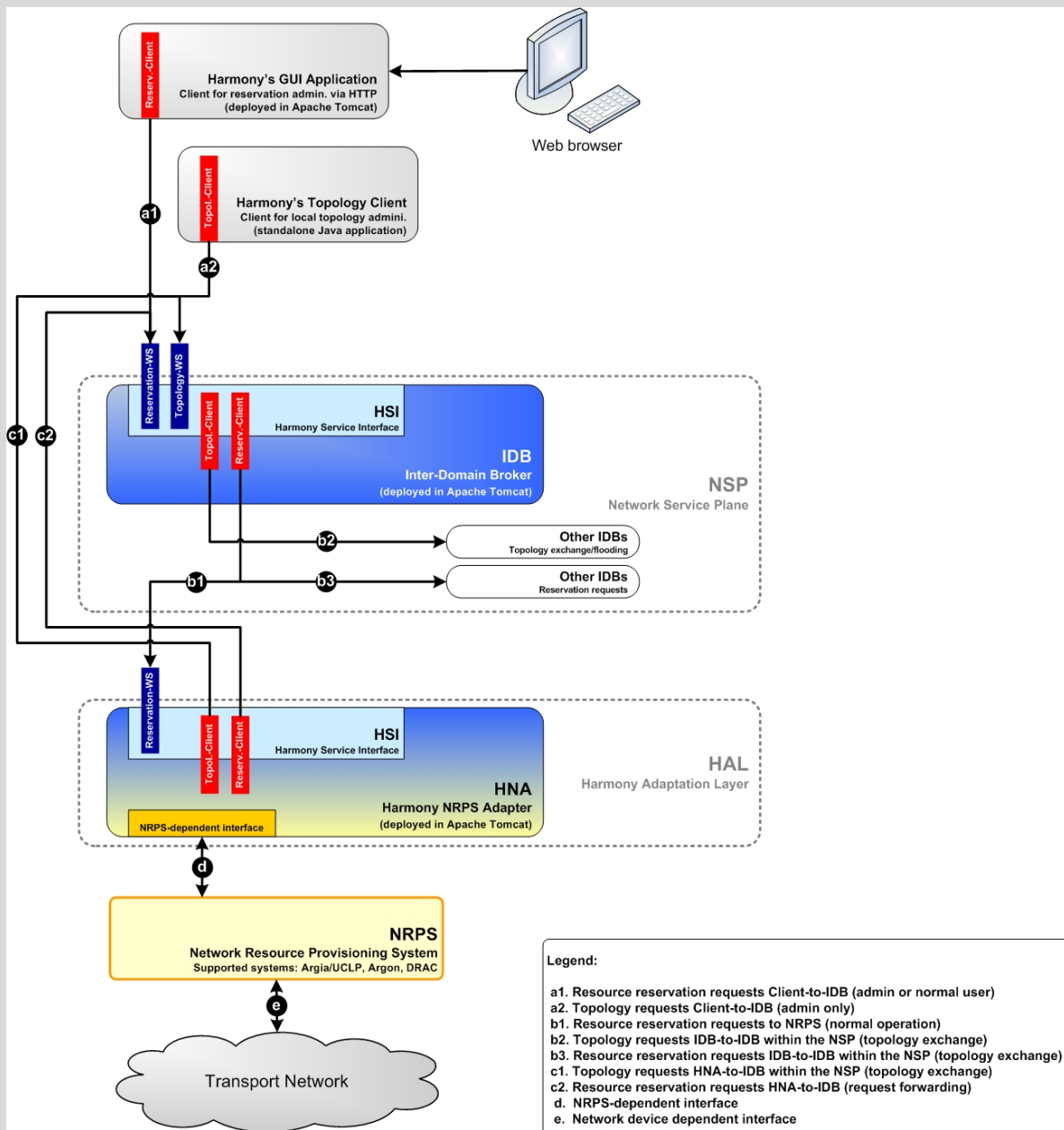


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Harmony architecture (II)



Key points:

- Distributed (P2P) or hierarchical architecture for the Network Service Plane
- The Network Service Plane is composed of independent entities (Inter Domain Brokers)
- The distinct IDBs flood the information of each domain they control
- Harmony Service Interface is common to the adaptation layer and the network service plane
- The new P2P architecture is being tested over the new virtual testbed



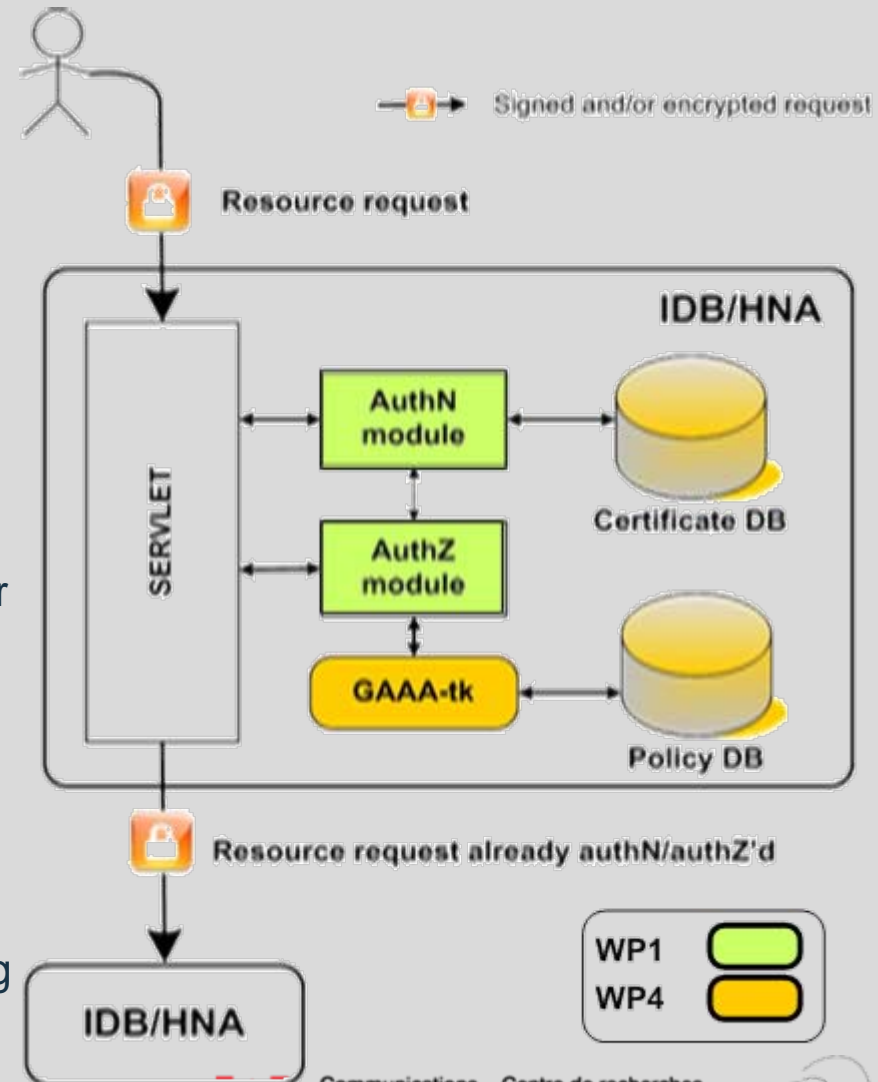


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Harmony AAI – Overview



- The Harmony System implements an Authentication (AuthN) and Authorization (AuthZ) Infrastructure based on the Generalized AAA Toolkit [1].
- AuthN
 - Based on user certificate + user signature.
 - PKI-based, using certificate X.509.
 - Signature is exchanged using SAML assertions among entities.
 - Signature added as part of the SOAP header in the service request message.
- AuthZ
 - Access control based on XACML obligations using local policy databases.
 - Implemented using GAAA-Toolkit (ver. 0.5).
 - Session is held by exchanging tokens among entities (token := GRI, value, validity)



Harmony AAI – In detail

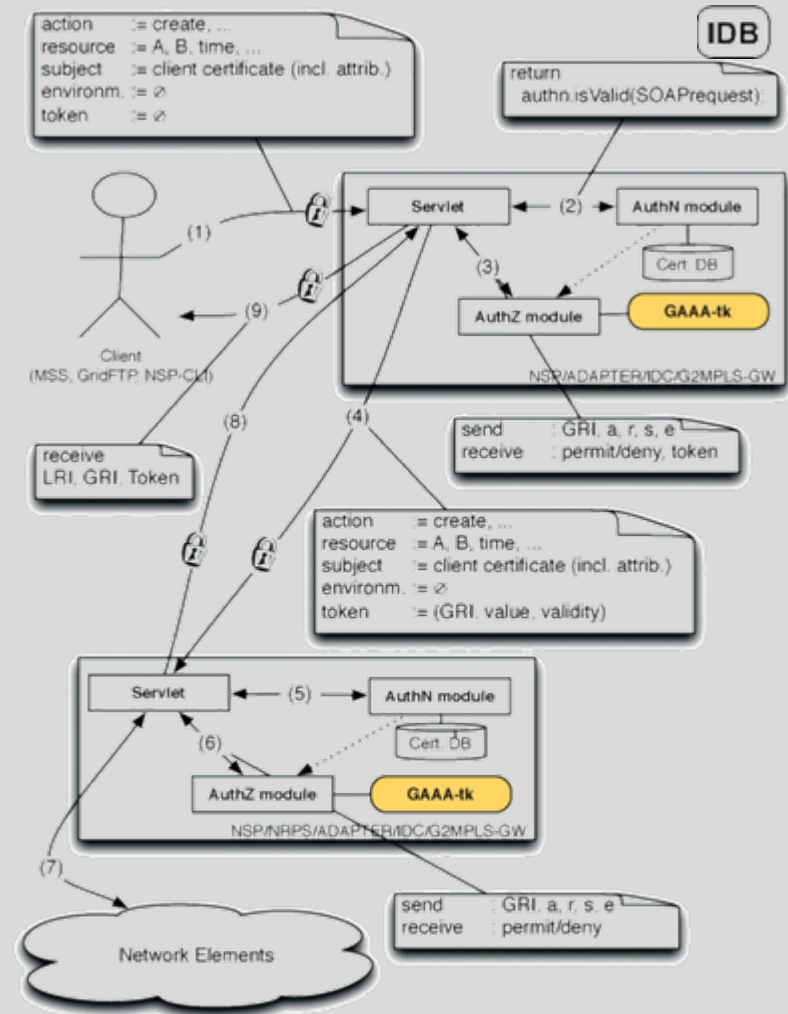


■ AuthN module

- SAML assertion (containing signature, credentials) in the request header is checked by the AuthN module.
- AuthN module verifies the signature and gets the user credentials.
- SAML assertion includes **resourceID**, **action** and **subject map**.

■ AuthZ module

- Resource/Policy database contains the suitable XACML policies.
 - *Resource example (for Harmony: HNA URI):*
<http://testbed.ist-phosphorus.eu/viola/harmony>
- Policy DB defines the permissions for each user profile over a given resource.
- Token maintains the session context along the architecture using a GRI plus a value and a validity.



(x) Signed and/or encrypted message (Step x)

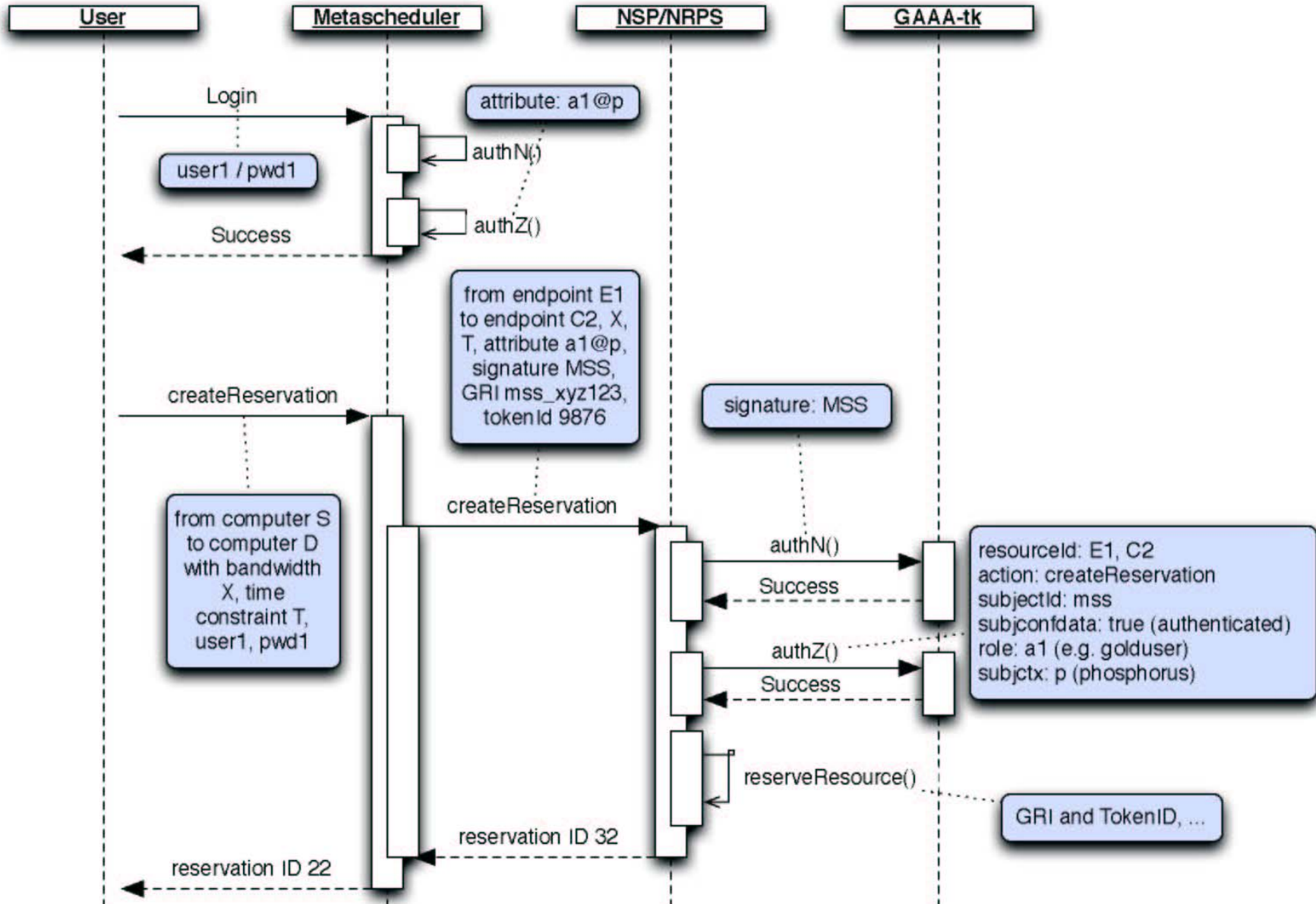


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Harmony AuthN / AuthZ workflow



Harmony Authorization workflow



AuthZ Module (GAAA-TK)

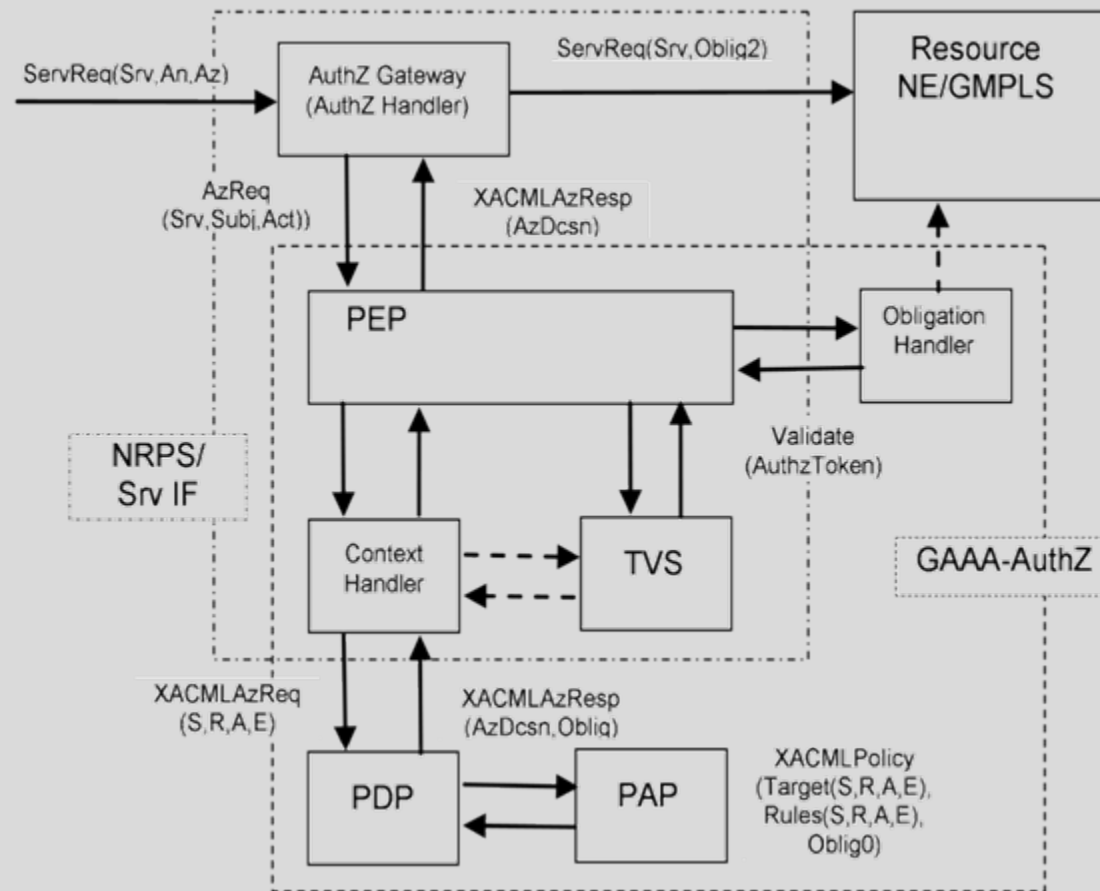
- PEP gets AuthN parameters and calls the handlers:

- Context Handler gets the parameters and retrieves the rules from the policies
- Obligation Handler performs allowed actions over the resource

- AuthZ ticket/token allow shared sessions for multi-domain environment in the Context handler/TVS (e.g. multiple HNA)

- TVS performs the validation of a given token.

- PDP checks the XACML rules from the policies for the desired resources.



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Harmony Service Interface (HSI)

RESERVATION.wSDL

- Defines all the data types and operations used to deal with advanced reservations

TOPOLOGY.wSDL

- Defines all the data types and operations used to deal with the topology issues

- Defines the operations used for notifying possible alarms or events

NOTIFICATION.wSDL

RESERVATION_TYPES.xsd

Defines specific data types used by reservation actions

TOPOLOGY_TYPES.xsd

Defines specific data types used by topology actions

COMMON_TYPES.xsd

Defines all the common data types used by both topology and reservation (mainly *DomainInformation* type, *Endpoint* type and *InterdomainLink* type)

HSI – Reservation Service

Key points:

- *isAvailable*
- *createReservation*: Service Info (ID, typeReservation, Connections..), jobID, Notification URL consumer
- *getReservation*: ReservationID, ServiceID
- *getReservations*: Start time, end time
- *getStatus*: ReservationID, array servicesID
- *cancelReservation*: ReservationID
- *completeJob* (currently not used)
- *cancelJob* (currently not used)
- *activate*
- *bind*

networkReservationPortType		
isAvailable		
input	isAvailable	isAvailable
output	isAvailableResponse	isAvailableResponse
UnexpectedFault	UnexpectedFault	UnexpectedFault
InvalidRequestFault	InvalidRequestFault	InvalidRequestFault
OperationNotAllowedFault	OperationNotAllowedFault	OperationNotAllowedFault
EndpointNotFoundFault	EndpointNotFoundFault	EndpointNotFoundFault
TimeoutFault	TimeoutFault	TimeoutFault
OperationNotSupportedFault	OperationNotSupportedFault	OperationNotSupportedFault
createReservation		
input	createReservation	createReservation
output	createReservationResponse	createReservationResponse
getReservation		
input	getReservation	getReservation
output	getReservationResponse	getReservationResponse
getReservations		
input	getReservations	getReservations
output	getReservationsResponse	getReservationsResponse
getStatus		
input	getStatus	getStatus
output	getStatusResponse	getStatusResponse
cancelReservation		
input	cancelReservation	cancelReservation
output	cancelReservationResponse	cancelReservationResponse
completeJob		
input	completeJob	completeJob
output	completeJobResponse	completeJobResponse
cancelJob		
input	cancelJob	cancelJob
output	cancelJobResponse	cancelJobResponse
activate		
input	activate	activate
output	activateResponse	activateResponse
bind		
input	bind	bind
output	bindResponse	bindResponse



HSI – Topology Service

Key points:

- *addOrEditDomain*
- *add/delete/edit/get Domain(s)*:
Identifier, Reservation EPR,
Relationship, Bw, Description
- *add/delete/edit/get Endpoint(s)*
Identifier, Name, Description, Interface,
DomainID, Bw
- *add/delete/edit/get Link(s)*
Identifier, Source Endpoint, DomainID,
Costs

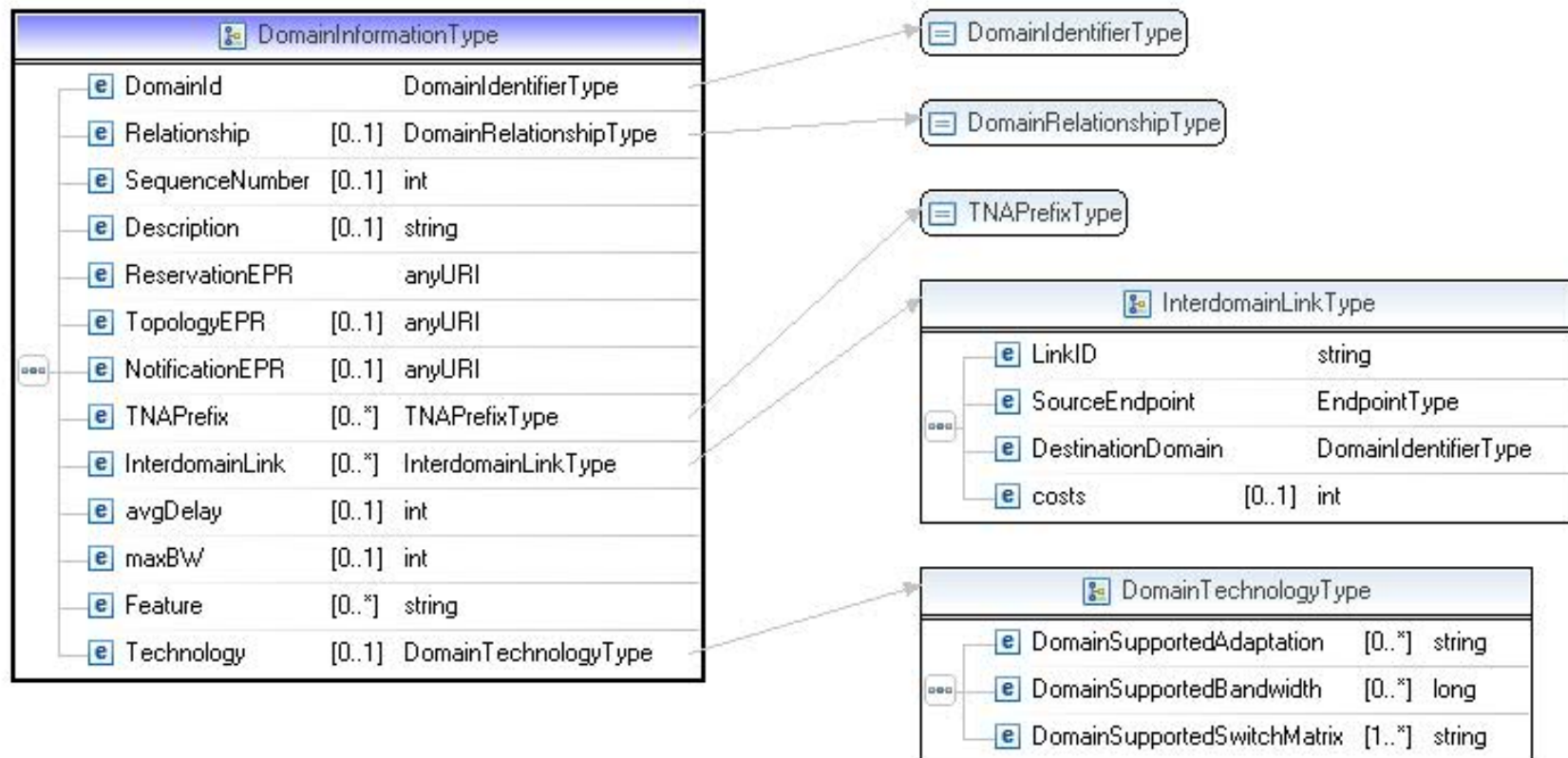
Topology/FPortType		
addOrEditDomain		
input	addOrEditDomain	addOrEditDomain
output	addOrEditDomainResponse	addOrEditDomainResponse
addDomain		
input	addDomain	addDomain
output	addDomainResponse	addDomainResponse
deleteDomain		
input	deleteDomain	deleteDomain
output	deleteDomainResponse	deleteDomainResponse
editDomain		
input	editDomain	editDomain
output	editDomainResponse	editDomainResponse
getDomains		
input	getDomains	getDomains
output	getDomainsResponse	getDomainsResponse
addEndpoint		
input	addEndpoint	addEndpoint
output	addEndpointResponse	addEndpointResponse
deleteEndpoint		
input	deleteEndpoint	deleteEndpoint
output	deleteEndpointResponse	deleteEndpointResponse
editEndpoint		
input	editEndpoint	editEndpoint
output	editEndpointResponse	editEndpointResponse
getEndpoints		
input	getEndpoints	getEndpoints
output	getEndpointsResponse	getEndpointsResponse
addLink		
input	addLink	addLink
output	addLinkResponse	addLinkResponse
deleteLink		
input	deleteLink	deleteLink
output	deleteLinkResponse	deleteLinkResponse
editLink		
input	editLink	editLink
output	editLinkResponse	editLinkResponse
getLinks		
input	getLinks	getLinks
output	getLinksResponse	getLinksResponse



HSI – Common data types (I)



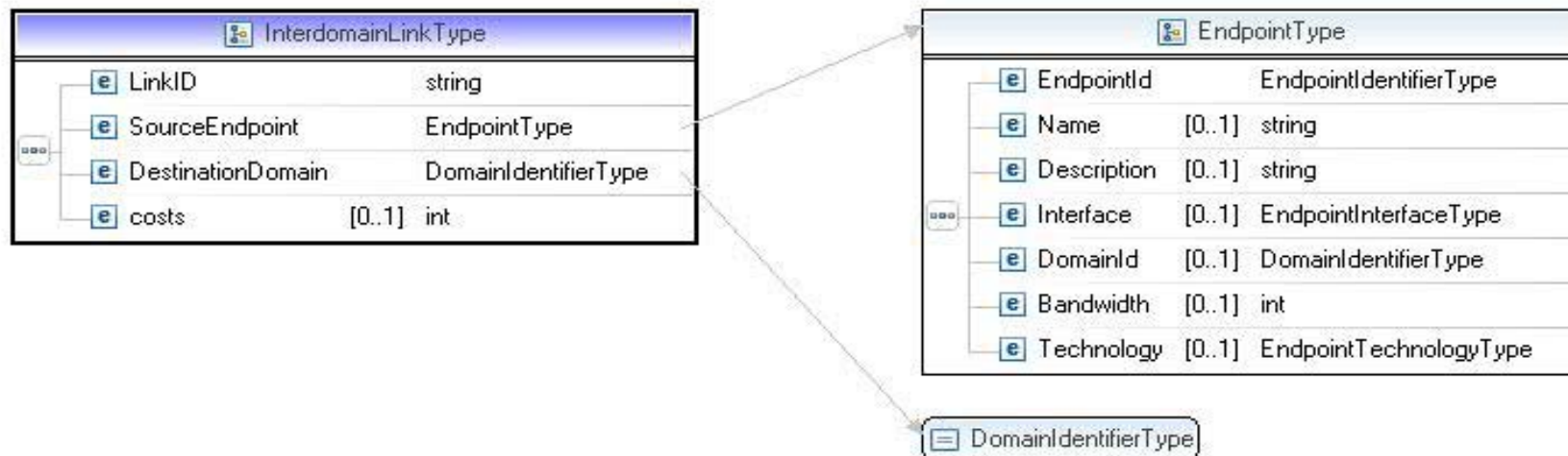
Domain Information type



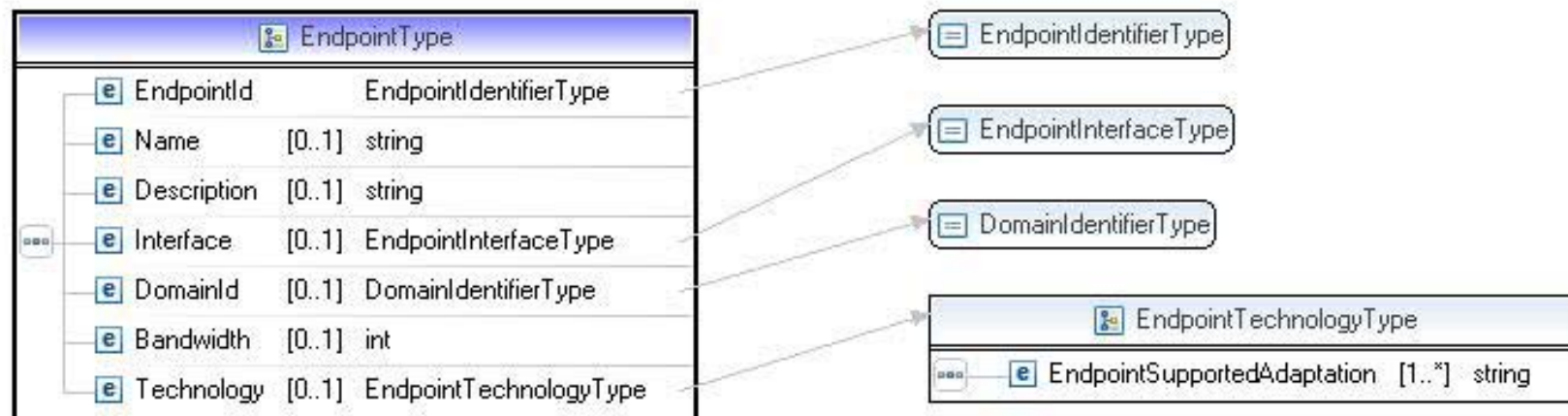
HSI – Common data types (II)



Interdomain Link type



Endpoint type



Outline

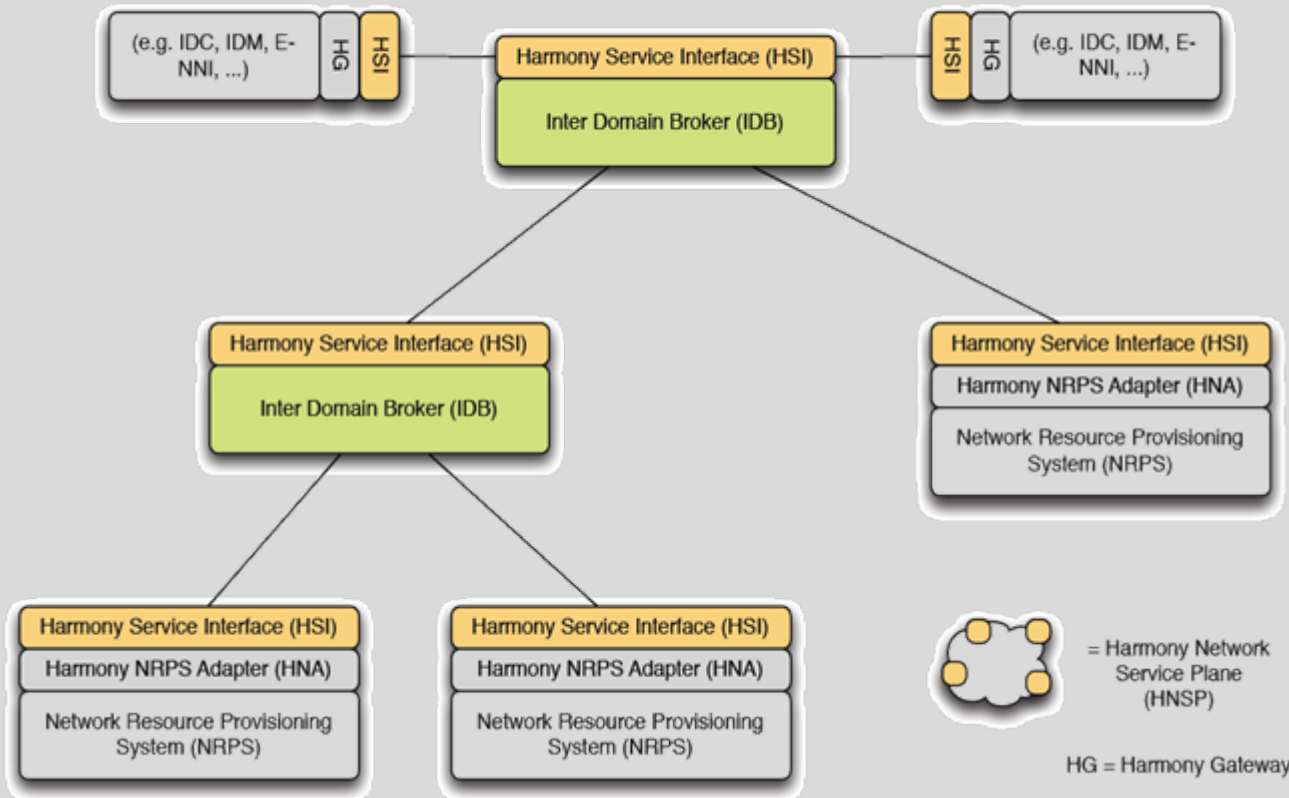


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Harmony System Collaborations



The Harmony system



Key points:

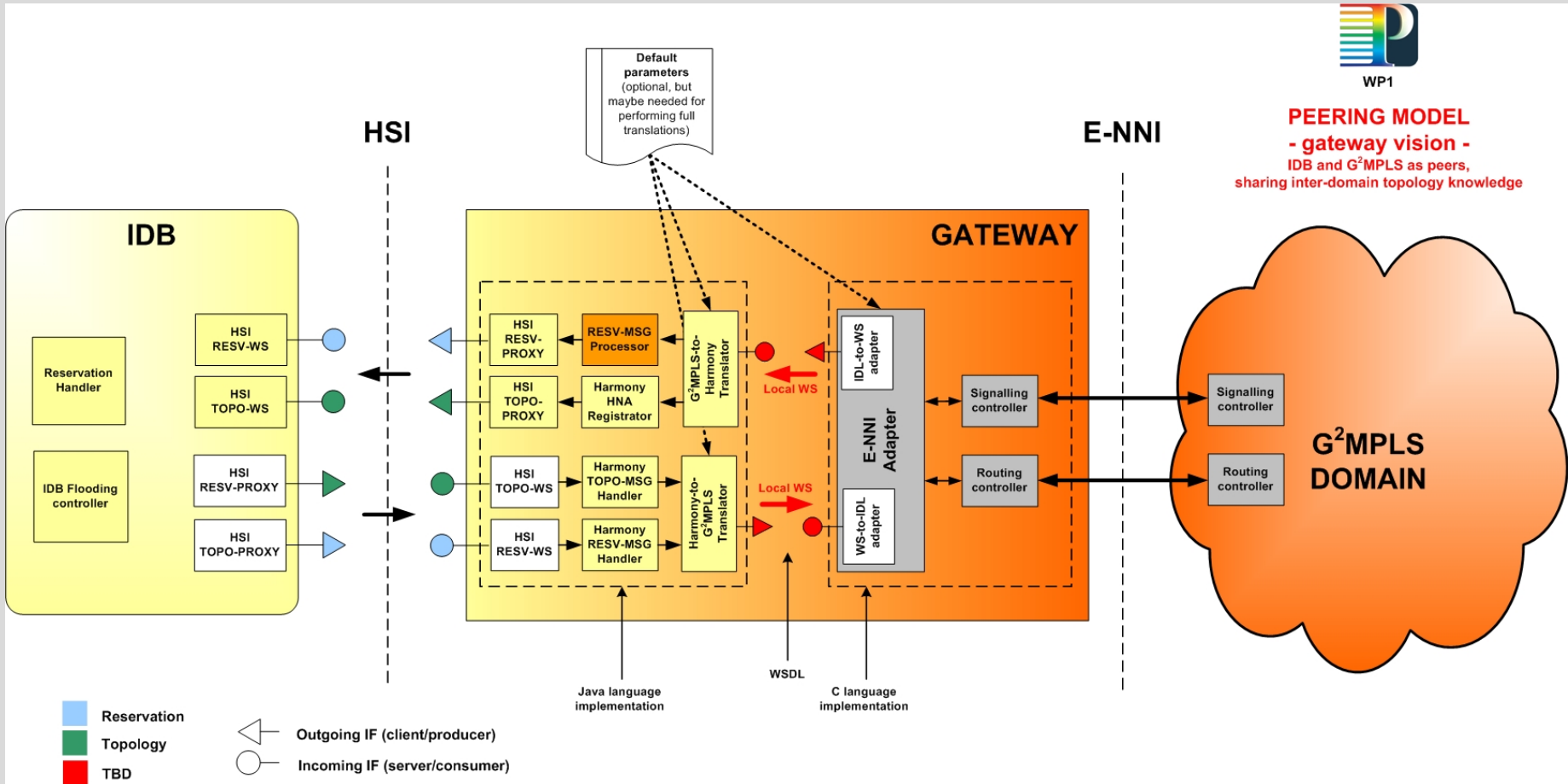
- For any integration it is necessary to build a Harmony Gateway, with the HSI on the one hand, and the interface of the other system in the other hand
- This HG translates the requests in one system-language to the other system-language, making communication possible between the two different systems.

- *The HSI code has been refactorized in order to achieve higher modularization in the architecture for easy integration with other systems.*

WP1-WP2 (G²MPLS) Integration



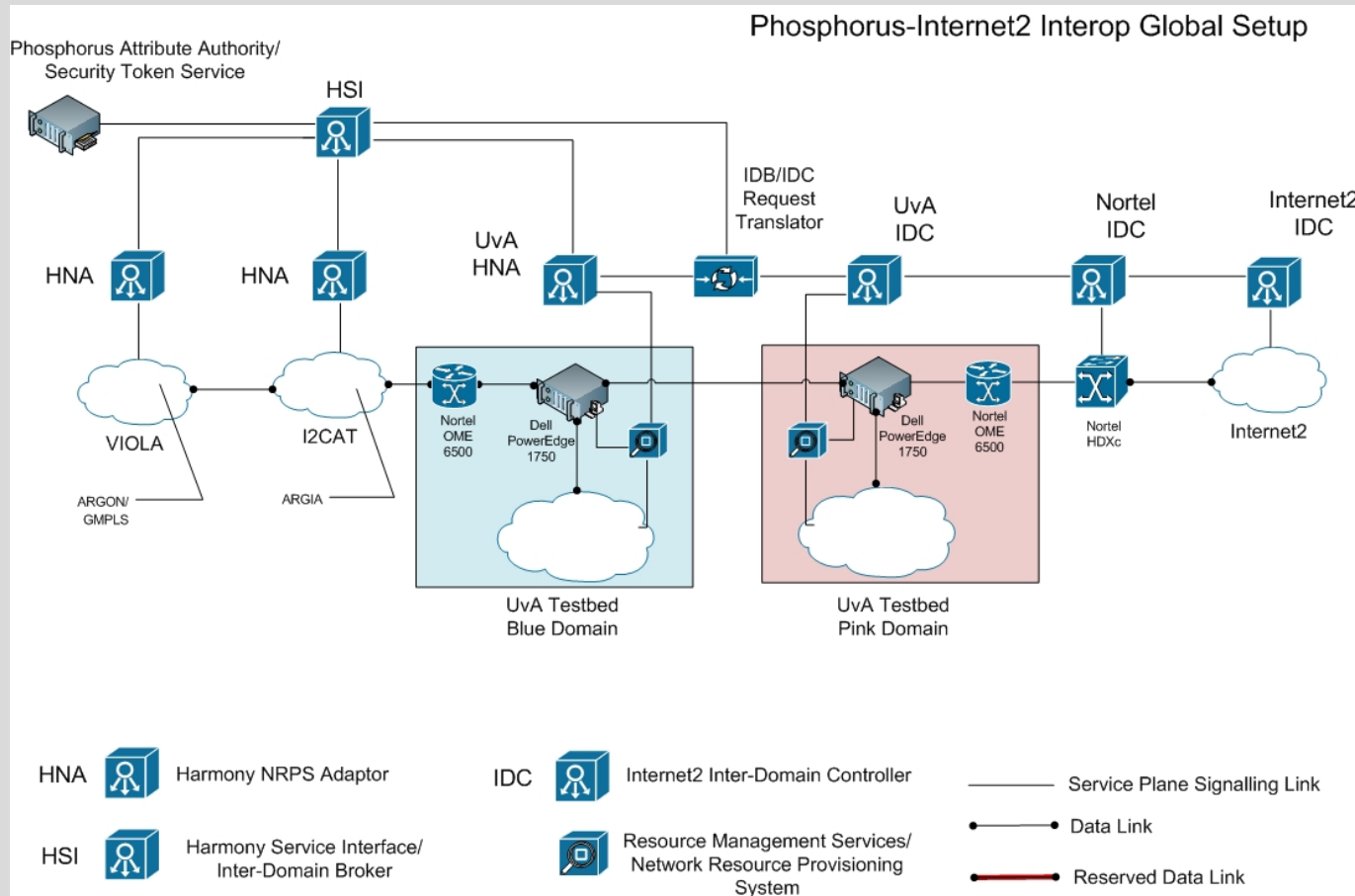
- Work for WP1-WP2 integration started. First draft design:



Harmony-Internet2 Collaboration



- Setting up a testbed for Internet2-Phosphorus interoperability demos using Harmony



- New VLAN between i2CAT and UvA provisioned by Netherlight.
- Implemented Harmony-IDC translators.



Next goals



Collaborations:

- Interoperability with G²MPLS and Internet2
- Basic interoperability with GÉANT2 JRA3's AutoBAHN and other related projects (G-Lambda?, enLIGHTened?)
- Common interoperability methods definition with those projects
- New collaboration lines: CARRIOCAS and KISTI.

Development:

- Fully working peer-to-peer NSP (M24)
- Operative security infrastructure in the NSP (M24)
- Multi technology support and bandwidth management at the NSP level (M24)
- Operational gateway/translators to G²MPLS, Internet2 and AutoBAHN (M30)





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Thank you

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